

**Tallinna Iluuisutamise Klubi**

# **REVAL CUP 2025**

## **INTERCLUB FIGURE SKATING COMPETITION**



**EVENT TIME:** MARCH 15-16. 2025

**ORGANIZER** Tallinna Iluuisutamise Klubi

**VENUE OF COMPETITION** Skoda Arena Tallinn Haabersti 3

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## A CLASS - CATEGORIES

### Pre-CHICKS A

Girls and Boys (Born 2018 and younger)

Free Skating Program: 2:00 min. ±10 sec.

A well balanced Free Skating program must contain:

- Maximum two (2) jump combinations or one (1) jump combination and one (1) jump sequence;
- maximum of two (2) jump combinations (NB! A jump combination can contain only two (2) jumps. A jump combination containing three (3) jumps is NOT permitted); A jump sequence consists of 2 (two) jumps of any number of revolutions, beginning with any jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. Jumps executed in a jump sequence will receive their full value.
- maximum of two (2) spins of a different nature;
- One (1) Choreographic sequence consisting of at least two different movements

Components (Comm.2489):

- composition
- skating skills
- presentation

The factor for the Program Components is 1,67.

The level of spins and step sequences cannot be higher than 2. Any additional features will not count for Level requirements and will be ignored by the Technical Panel. The choice of music should fit the skater as well as their age.

### CHICKS A

Girls and Boys (2016/2017)

Free Skating Program: 2:00 min. ±10 sec.

A well balanced Free Skating program must contain:

- maximum of four (4) jump elements; At least one (1) Axel-type jump
- Maximum two (2) jump combinations or one (1) jump combination and one (1) jump sequence (NB! A jump combination can contain only two (2) jumps. A jump combination containing three (3) jumps is NOT permitted); A jump sequence consists of 2 (two) jumps of any number of revolutions, beginning with any jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. Jumps executed in a jump sequence will receive their full value.
- maximum of two (2) spins of a different nature (min. four (4) revolutions); If with change of foot, only one feature per foot will count.
- One (1) step sequence fully utilizing the ice surface and including at least one skating movement such as a spiral, spread eagle, Ina Bauer, hydroblading etc. If the skating movement is missing, no Level will be given. At least 2 difficult turns and steps must be executed on clean edges for Level basic. The Technical Panel will not award Feature 3) Use of body movements for at least 1/3 of the pattern and Feature 4) Two combinations of 3 difficult turns on different feet.

Components:

- composition
- skating skills
- presentation

The factor for the Program Components is 1,67.

The level of spins and step sequences cannot be higher than 2. Any additional features will not count for Level requirements and will be ignored by the Technical Panel. The choice of music should fit the skater as well as their age.

## CUBS A

Girls and Boys (Born 2014/2015)

Free Skating Program: 2:30 min. ±10 sec.

A well balanced Free Skating program must contain:

- maximum of four (4) jump elements (one of which must be an Axel-type jump);
- Maximum two (2) jump combinations or one (1) jump combination and one (1) jump sequence (NB! A jump combination can contain only two (2) jumps. A jump combination containing three (3) jumps is NOT permitted); A jump sequence consists of 2 (two) jumps of any number of revolutions, beginning with any listed jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. Jumps executed in a jump sequence will receive their full value.
- maximum of two (2) spins of a different nature:
  - one (1) spin combination with change of foot (minimum eight (8) revolutions in total) or without change of foot (min. six (6) revolutions in total); If with a change of foot, only one level feature per foot will count. Flying entry is not allowed.
  - one spin with no change of position and with a change of foot (minimum eight (8) revolutions in total) or without a change of foot (min. six (6) revolutions in total). If with a change of foot, only one level feature per foot will count. Flying entry is allowed.
- One (1) step sequence fully utilizing the ice surface and including at least one skating movement such as a spiral, spread eagle, Ina Bauer, hydroblading etc. If the skating movement is missing, no Level will be given. At least 2 difficult turns and steps must be executed on clean edges for Level basic. The Technical Panel will not award Feature 3) Use of body movements for at least 1/3 of the pattern and Feature 4) Two combinations of 3 difficult turns on different feet.

Components:

- composition
- skating skills
- presentation

The factor for the Program Components is 1,67.

The level of spins and step sequences cannot be higher than 2. Any additional features will not count for Level requirements and will be ignored by the Technical Panel. The choice of music should fit the skater as well as their age.

## NB! Additional information

NB! Skaters are not allowed to change from Class A to Class B during the ongoing season.

1. Judging is carried out in accordance with ISU Comm. 2624 and additions related to these documents.
2. Any single or double jump (including 1A) may be executed only twice (2).
3. Time violation - 0.5 point deduction for every 5 seconds in excess.
4. Falls: 0.5point deduction per fall outside the element. Falls in elements will be called by the Technical Panel but with no deduction(s).
5. Interruption:  
  
10-20 sec: -0,5 point deduction  
  
20-30 sec: -1,0 point deduction  
  
30-40 sec: -1,5 point deduction  
  
Interruption of the program with allowance of up to three (3) minutes to resume from the point of interruption - 2.5 point deduction
6. Costume part drop or accessories drop on the ice: -0,5
7. Violation of costume/prop rules: -0,5
8. Late start: -0,5
9. There shall be no bonus for difficult elements in the second half of the program.
10. Protests must be submitted not later than 24 hours after the publication of results. Protest can be filed against the incorrect determination of the executed element or any calculation error. No protests against evaluations by Referees, Judges and the Technical Panel (Technical Controller, Technical Specialists) of Skaters' performances are allowed. Protests against incorrect mathematical calculation must be submitted not later than 24 hours after the Victory Ceremony of the category concerned. The correction shall be determined on the basis of official recording only. Protest fee is EUR 50. The protest must be submitted to the Referee of the event in writing. In case the Referee cannot be reached, the protest can be submitted to the competition Office (ISU Rule 123).

A wrong identification of an element or of a level of difficulty, although it results in a lower or higher score is not an incorrect mathematical calculation. In case of incorrect determination of the executed element, all technical panel members (TC, TS and assistant TS) must agree with the correction. The correction shall be determined on the basis of official recording only. All protests (except incorrect mathematical calculation) must be filed immediately, thus not later than 30 minutes after the end of the Segment concerned

Protests can be lodged by Competitors or team leaders accredited for the competition concerned and with the approval of such Competitor or team leaders, members of the committee organizing the competition or any official representatives of affiliated clubs that have entered Competitor.

11. Pre-chicks, Chicks and Cubs category skaters are allowed to participate in a higher category if their skills meet the technical requirements of that category.

12. Warm-up time for Pre-Chicks, Chicks, Cubs and Basic Novice is 4 min and there can be up to 8 skaters in a warm-up group. Warm-up time for Intermediate Novice is 5 min., Advanced Novice short program is 4 min and free skating is 5 min.

## **BASIC NOVICE**

Basic Novice category will be held in accordance with ISU Communication 2624 and all respective ISU Communications.

Age requirements: Skater has not reached the age of fourteen (14) before July 1st preceding the event.

Free Skating 2:30 min, +/- 10 sec

## **INTERMEDIATE NOVICE**

Intermediate Novice category will be held in accordance with ISU Communication 2624 and all respective ISU Communications.

Age requirements: Skater has not reached the age of sixteen (16) before July 1st preceding the event.

Free Skating 3:00 min, +/- 10 sec

## **ADVANCED NOVICE**

Advanced Novice category will be held in accordance with ISU Communication 2624 and all respective ISU Communications.

Age requirements:

- has reached at least the age of ten (10)
- has not reached the age of sixteen (16)

before July 1st preceding the event

Short program 2:20 +/- 10 sec

Free skating 3:00 min, +/- 10 sec

## **B CLASS - CATEGORIES**

### **Pre-CHICKS B**

Girls and Boys (Born 2018 or later)

Free Skating 2 min. ±10 sec.

- maximum of four (4) jump elements;
- maximum of one (2) jump combinations (NB! A jump combination can contain only two (2) jumps. A jump combination containing three (3) jumps is NOT permitted); Axel, Lutz, Flip and double (2) jumps are NOT permitted.
- maximum of two (2) spins of a different nature (minimum of 3 revolutions each);
- One (1) Choreographic sequence consisting of at least two different movements.

Components:

- composition
- skating skills
- presentation

The factor for the Program Components is 1,67.

The level of spins and step sequences cannot be higher than level Base. Any additional features will not count for Level requirements and will be ignored by the Technical Panel. The choice of music should fit the skater as well as their age.

### **CHICKS B**

Girls and Boys (Born 2016/2017)

Free Skating 2 min. ±10 sec.

- maximum of four (4) jump elements;
- maximum of one (2) jump combinations (NB! A jump combination can contain only two (2) jumps. A jump combination containing three (3) jumps is NOT permitted); A jump sequence is not allowed; 1A and double jumps are not allowed
- maximum of two (2) spins of a different nature:
  - One (1) spin in one position with no change of foot
  - One (1) spin combination or spin in one position, with or without change of foot.
- One (1) Choreographic sequence consisting of at least two different movements.

Components:

- composition
- skating skills
- presentation

The factor for the Program Components is 1,67.

The level of spins and step sequences cannot be higher than level Base. Any additional features will not count for Level requirements and will be ignored by the Technical Panel. The choice of music should fit the skater as well as their age.

## CUBS B

Girls and Boys (Born 2014/2015)

Free Skating 2 min., 30 sec. ±10 sec.

- maximum of four (4) jump elements;
- Maximum two (2) jump combinations or (1) one jump combination and (1) one jump sequence. Jump combinations may consist of 2 jumps only. Combinations of 3 jumps are not allowed. A jump sequence consists of 2 (two) jumps of any number of revolutions, beginning with any listed jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump.
- 1 Axel and one (1) double jump is allowed and it may be repeated no more than two (2) times
- 2F and 2Lz are not allowed
- maximum of two (2) spins of a different nature:
  - one (1) spin combination with change of foot (minimum eight (8) revolutions in total) or without change of foot (min. six (6) revolutions in total); Flying entry is not allowed
  - one spin with no change of position and with a change of foot (minimum three (3) revolutions on each foot) or without a change of foot (min. six (6) revolutions in total); Flying entry is allowed;
- One (1) step sequence fully utilizing the ice surface and including at least one skating movement such as a spiral, spread eagle, Ina Bauer, hydroblading etc. If the skating movement is missing, no Level will be given. At least 2 difficult turns and steps must be executed on clean edges for Level basic. The Technical Panel will not award Feature 3) Use of body movements for at least 1/3 of the pattern and Feature 4) Two combinations of 3 difficult turns on different feet.

Components:

- composition
- skating skills
- presentation

The factor for the Program Components is 1,67.

The level of spins and step sequences cannot be higher than Level 1. Any additional features will not count for Level requirements and will be ignored by the Technical Panel. The choice of music should fit the skater as well as their age.

## SPRINGS

### Girls and Boys (Born 2011/2012)

Free Skating 2 min., 30 sec. ±10 sec.

- maximum of four (4) jump elements (one of which must be an Axel type jump);
  - Maximum two (2) jump combinations or (1) one jump combination and (1) one jump sequence; Combinations of 3 jumps are not allowed; A jump sequence consists of 2 (two) jumps of any number of revolutions, beginning with any listed jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump.
  - 2F, 2Lz, 2A and triple jumps are not allowed
  - Maximum two (2) double jumps are allowed (2S, 2T, 2Lo)
  - Any single or double jump may be executed only twice (2)
  - Maximum two (2) spins of different nature:
    - one (1) spin combination with change of foot (minimum eight (8) revolutions in total) or without change of foot (min. six (6) revolutions in total); Flying entry is not allowed
    - one (1) spin in one position without change of foot must have a minimum of six (6) revolutions, must be done in a basic position without any difficult variation positions and will be called maximum level basic. After the required revolutions it is allowed to execute difficult variations, but this will be ignored by the Technical Panel.
- One (1) Choreographic sequence consisting of at least two different movements.

#### Components:

- composition
- skating skills
- presentation

The factor for the Program Components is 1.67.

The level of spins and step sequences cannot be higher than level 1. Any additional features will not count for Level requirements and will be ignored by the Technical Panel. The choice of music should fit the skater as well as their age.

#### **NB! Additional information:**

1. Judging is carried out in accordance with ISU Comm. 2558 and additions related to these documents.
2. Any single or double jump (including 1A) may be executed only twice (2).
3. Time violation - 0.5 point deduction for every 5 seconds in excess.
4. Falls - 0.5 point deduction for every fall.
5. Interruption:  
10-20 sec: -0,5 point deduction



20-30 sec: -1,0 point deduction

30-40 sec: -1,5 point deduction

Interruption of the program with allowance of up to three (3) minutes to resume from the point of interruption - 2.5 point deduction

6. Costume part drop or accessories drop on the ice: -0,5

7. Violation of costume/prop rules: -0,5

8. Late start: -0,5

9. There shall be no bonus for difficult elements in the second half of the program.

10. Protests must be submitted not later than 24 hours after the publication of results. Protest can be filed against the incorrect determination of the executed element or any calculation error. No protests against evaluations by Referees, Judges and the Technical Panel (Technical Controller, Technical Specialists) of Skaters' performances are allowed. Protests against incorrect mathematical calculation must be submitted not later than 24 hours after the Victory Ceremony of the category concerned. The correction shall be determined on the basis of official recording only. Protest fee is EUR 50. The protest must be submitted to the Referee of the event in writing. In case the Referee cannot be reached, the protest can be submitted to the competition Office (ISU Rule 123).

A wrong identification of an element or of a level of difficulty, although it results in a lower or higher score is not an incorrect mathematical calculation. In case of incorrect determination of the executed element, all technical panel members (TC, TS and assistant TS) must agree with the correction. The correction shall be determined on the basis of official recording only. All protests (except incorrect mathematical calculation) must be filed immediately, thus not later than 30 minutes after the end of the Segment concerned

Protests can be lodged by Competitors or team leaders accredited for the competition concerned and with the approval of such Competitor or team leaders, members of the committee organizing the competition or any official representatives of affiliated clubs that have entered Competitor.

11. Pre-chicks, Chicks and Cubs category skaters are allowed to participate in a higher category if their skills meet the technical requirements of that category.

12. Warm-up time is 4 min and there can be up to 8 skaters in a warm-up group.

## **NOVICE B**

Girls and Boys (10 to 16 years old before July 1st preceding the event)

Free Skating 3 min. ±10 sec.

-maximum of 5 jump elements (girls and boys) one of which must be an Axel type jump;

- Maximum two (2) jump combinations or (1) one jump combination and (1) one jump sequence.

A jump combination can contain only two (2) jumps. A jump sequence consists of 2 (two) jumps of any number of revolutions, beginning with any listed jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the

Axel jump.

- any jump with the same name cannot be included more than two (2) times in total.
- 2A and triple jumps are not allowed
- Maximum two (2) spins of different nature:
  - one (1) spin combination with change of foot (minimum eight (8) revolutions in total) or without change of foot (min. six (6) revolutions in total); Flying entry is not allowed
  - one (1) spin in one position without change of foot must have a minimum of six (6) revolutions, must be done in a basic position without any difficult variation positions and will be called maximum level basic. After the required revolutions it is allowed to execute difficult variations, but this will be ignored by the Technical Panel.
- One (1) Choreographic sequence consisting of at least two different movements.

Components:

- composition
- skating skills
- presentation

The factor for the Program Components is:

For boys 2.40

For girls 2.13

The level of spins cannot be higher than Level 2. Extra features do not increase the level.

**Additional information for Novice B:**

1. Interruption:

10-20 sec: -0,5 point deductions

20-30 sec: -1,0 point deductions

30-40 sec: -1,5 point deductions

Interruption of the program with allowance of up to three (3) minutes to resume from the point of interruption - 2.5 point deduction

2. Falls - 0.5 point deduction for every fall.

3. Costume part drop or accessories drop on the ice: -0,5

4. Violation of costume/prop rules: -0,5

5. Late start: -0,5

6. There can be up to 8 skaters in a warm-up group.

7. Warm-up time is 5 min

8. There shall be no bonus for difficult elements in the second half of the program.
9. If an extra jump(s) is executed, only the solo jump(s) which is not according to the requirements will have no value. All extra jumps are called and marked with an \*.
- The jumps are considered in the order of execution.
10. Judging is carried out in accordance with ISU Comm. 2558 (or with the latest ISU Communication) and additions related to these documents.

## **JUNIOR B**

### **Girls and Boys (Age same as Junior A)**

Free Skating only: 3:00 minutes ( $\pm 10$  sec.)

- Maximum 5 jump elements, one of which must be Axel type jump
- Maximum two (2) jump combinations or (1) one jump combination and (1) one jump sequence. A jump sequence consists of 2 (two) jumps of any number of revolutions, beginning with any listed jump, immediately followed by an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump.
- 2A and triple jumps are not allowed
- Any jump with the same name can not be repeated more than two (2) times in total
- There must be (3) spins of different nature:
  - one (1) spin combination (minimum of ten (10) revolutions in total)
  - one (1) flying spin (minimum of 6 revolutions)
  - one (1) spin is optional (minimum of 6 revolutions)
- One (1) Choreographic sequence consisting of at least two different movements.

Components:

- composition
- skating skills
- presentation

The factor for the Program Components is:

For boys 2.40

For girls 2.13

The level of spins and step sequences cannot be higher than level 2. Extra features do not increase the level.

### **Additional Information for Junior B:**

1. There can be up to 8 skaters in a warm-up group
2. Warm-up time is 5 min
3. There shall be no bonus for difficult elements in the second half of the program.
4. If an extra jump(s) is executed, only the solo jump(s) which is not according to the requirements will have no value. All extra jumps are called and marked with an \*. The jumps are considered in the order of execution.
5. Judging is carried out in accordance with ISU Comm. 2558 (or with the latest ISU Communication) and additions related to these documents.

## **HOBBY CLASS- (C) CATEGORIES**

### **Pre-CHICKS C**

**Girls and Boys (Born 2018 or later)**

Free Skating 2 min. ±10 sec.

- maximum of four (4) jump elements;
- maximum of two (2) jump combinations (NB! A jump combination can contain only two (2) jumps. A jump combination containing three (3) jumps is NOT permitted); A jump sequence is not allowed; Axel, Lutz, Flip, Loop and double (2) jumps are NOT permitted. Waltz jump (A)- will get a value 0.20 and may be repeated twice.
- maximum of two (2) solo spins of a same or different nature (minimum of 3 revolutions each); difficult variation is not allowed and spin will not be counted if occurs; Combination spin is not allowed.
- One (1) Choreographic sequence consisting of at least two different movements.

### **CHICKS C**

**Girls and Boys (Born 2016/2017)**

Free Skating 2 min. ±10 sec.

- maximum of four (4) jump elements;
- maximum of one (2) jump combinations (NB! A jump combination can contain only two (2) jumps. A jump combination containing three (3) jumps is NOT permitted); A jump sequence is not allowed; Axel, Lutz, Flip and double (2) jumps are NOT permitted. Waltz jump (A)- will get a value 0.20 and may be repeated twice.
- maximum of two (2) solo spins of a same or different nature (minimum of 3 revolutions each); difficult variation is not allowed and spin will not be counted if occurs; Combination spin is not allowed.
- One (1) Choreographic sequence consisting of at least two different movements.

### **PRE-YOUNG 2014 and younger**

**Girls and Boys Born 2014 and younger**

Free Program: 2 min. ±10 sec

- Maximum four (4) jump elements, at least two (2) of them are solo jumps
- at least one (1) and maximum two (2) jump combinations. Jump combinations may consist of 2 jumps only. Combinations of 3 jumps are not allowed. Jump sequences are not allowed.
- Axel and double jumps are not allowed! Any jump with the same name may be executed only twice including Axel -type jumps.
- At least one (1) but not more than two (2) spins of different nature:
  - one (1) spin combination with change of foot (minimum of three (3) revolutions on each foot) or without change of foot (min. six (6) revolutions in total);
  - one (1) spin in one position with change of foot (minimum of three (3) revolutions on each foot) or without change of foot (min. six (6) revolutions in total);
- One (1) Choreographic sequence consisting of at least two different movements.

## **PRE-YOUNG 2012/2013**

### **Girls and Boys Born 2012/2013**

Free Program: 2 min.  $\pm 10$  sec

-Maximum four (4) jump elements

- at least one (1) and no more than two (2) are jump combinations. Jump combinations may consist of 2 jumps only. Combinations of 3 jumps are not allowed. Jump sequences are not allowed. Axel and double jumps are not allowed! Any jump with the same name may be executed only twice including Axel- type jumps.

- At least one (1) but not more than two (2) spins of different nature:

· one (1) spin combination with change of foot (minimum of three (3) revolutions on each foot) or without change of foot (min. six (6) revolutions in total);

· one (1) spin in one position with change of foot (minimum of three (3) revolutions on each foot) or without change of foot (min. six (6) revolutions in total);

- One (1) Choreographic sequence consisting of at least two different movements.

## **YOUNG 2010/2011**

### **Girls and Boys Born 2010/2011**

Free Program: 2.30 min ( $\pm 10$  sec)

- Maximum five (5) jump elements

- Max two (2) jump combinations or (1) jump combination and (1) jump sequence. Jump combinations may consist of 2 jumps only. Combinations of 3 jumps are not allowed. A the jump sequence the second jump must be an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. Maximum one (1) Axel and one (1) double jump are allowed, which may be repeated once. Any jump with the same name maybe executed only twice.

- At least one (1) but not more than two (2) spins of different nature min. four (4) revolutions.

- One (1) Choreographic sequence consisting of at least two different movements.

## **YOUNG 2004-2009**

### **Girls and Boys Born after July 1st 2004-2009**

Free Program: 2.30 min.  $\pm 10$  sec

-Maximum five (5) jump elements

- Max two (2) jump combinations or (1) jump combination and (1) jump sequence. Jump combinations may consist of 2 jumps only. Combinations of 3 jumps are not allowed. A the jump sequence the second jump must be an Axel type jump with a direct step from the landing curve of the first jump to the take-off curve of the Axel jump. Maximum one (1) Axel and one (1) double jump are allowed, which may be repeated once. Any jump with the same name maybe executed only twice.

- At least one (1) but not more than two (2) spins of different nature:

· one (1) spin combination with change of foot (minimum of three (3) revolutions on each foot) or without change of foot (min. six (6) revolutions in total);

· one (1) spin in one position with change of foot (minimum of three (3) revolutions on each foot) or without change of foot (min. six (6) revolutions in total);

- One (1) Choreographic sequence consisting of at least two different movements.

**Additional information:**

1. In all beginners hobby class (C) categories listed above, the following two (3) components are judged in the Components:

- composition
- skating skills
- presentation

The factor for the Program Components is:

For boys 2.0

For girls 1.7

2. The level of spins and step sequences cannot be higher than Level Base. Any additional features will not count for Level features and will be ignored by the Technical Panel.

3. Any jump with the same name may be repeated only twice including Axel-type jumps.

4. Time violation: -0.5 point deduction for every 5 seconds in excess.

5. Falls:

-0.5 point deduction for every fall.

6. Interruption:

10-20 sec: -0,5 point deductions

20-30 sec: -1,0 point deductions

30-40 sec: -1,5 point deductions

Interruption of the program with an allowance of up to three (3) minutes to resume from the point of interruption - 2.5 point deduction

7. Costume part drop or accessories drop on the ice: -0,5

8. Violation of costume/prop rules: -0,5

9. Late start: -0,5

10. No bonus shall be applied for jumps in the second half of the program.

11. There can be up to 10 skaters in a warm-up group.

12. Warm-up time is 4 minutes.

13. The choice of music should fit the skater as well as their age.